

THEA 294 – Scene Painting

Course Syllabus

Spring 2008

TTH 10:00 – 11:15

Classes held in scene shop

Billy Wilburn

PAC

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Office hours: M 9-11, W 9-12, or by appointment

Description of Course

Techniques in scene painting for drops, scenery units and floor treatments for a variety of theatrical spaces.

Course Objectives

This course is designed to give both basic and advanced scene painting skills. At the end of this course the successful student will be able to:

- Cover and stretch a muslin flat
- Identify the colors in a color wheel
- Understand the organization of the scene shop and more specifically the paint area
- Recognize and understand the safe use of scene shop materials, tools, and equipment
- Understand and employ a variety of painting techniques
- Interpret a picture or elevation and translate it to painting
- Understand the process of scene painting
- Demonstrate a command of scene painting

Required Text/Materials

\$120.00 lab fee (make payable to SDSU-CST), which supplies you with the following:

- ¼", ½", ¾", and 1" fitch scenic paint brushes (\$32.00)
- 4'x8' flat frame with (4) muslin coverings (\$3.30 per yard)
- Rosco Off-Broadway scene paint (averages \$27.00-\$44.00 per gallon)
- Bamboo brush extenders (averages \$7.00-\$10.00 per stick)
- Lining sticks (shop stock)
- Snap line w/ powdered charcoal (shop stock)
- Flogger – you will learn to make in class

Additional Tools:

- Bristle "flat" brushes
- Brush and equipment carrier
- Tape measure
- Pencil and eraser
- Charcoal sticks – vine (3-6) soft
- Masking tape – 1 roll ¾"
- Pounce wheel (found in sewing area of Wal-mart)

Note: for identification, LABEL all your brushes with colored tape or spray on the handles

Projects/Assignments

Painting

- Lining/Scumble/Spatter
- Wall with Wainscoting
- Marble Inlay with Lettered Name (yours)
- Stone
- Brick
- Mini-drop

Additional Assignments:

- Research Morgue – This is a resource that includes your own collection of reference images taken from photos, magazines, color charts, library research, postcards, etc. These images are intended to serve as guides to help you see more intensively.
- Production Assignment – 22 hours
 - completed by the end of the semester, working on SDSU theatre productions
 - The designer or charge scenic for each show will notify you of specific paint calls for the week. Since scene painting can only happen once scenery is built – these hours will be in constant flux.
 - To get attendance credit, you must sign in and out with Billy, Derek, or Corey.

Attendance

- Attendance is mandatory. Being present and receptive to information, discussions, and critique sessions presented in class sessions is essential to the successful completion of the course. More than two (2) unexcused absences will result in the lowering of your semester's grade by .25 of a grade point. Each additional unexcused absence beyond two will lower your semester grade by .10 a grade point.
- Much of the work can be completed in class, however there will be a need to work outside of class in order to meet due dates.
- Late arrivals will be noted and every three (3) will equal one absence.
- Attendance will be taken at each class session
- Late work will not be accepted.

Schedule

Week	Date	Topic	Assignment
1	1/17	Intro – Syllabus	
2	1/22	Flat Preparation	
	1/24	Flat Preparation	
3	1/29	Scumble/Spatter	
	1/31	Lining	Wall research due 2/5
4	2/5	Wall project	
	2/7	Wall project	
5	2/12	Wall project	
	2/14	Wall project	Wall project due 2/19
6	2/19	Wall project due	Marble research due 2/21
	2/21	Marble project	
7	2/26	Marble project	
	2/28	Marble project	
8	3/4	Marble project	Marble project due 3/6
	3/6	Marble project due	Stone research due 3/11
9	3/11	Stone project	
	3/13	Stone project	
10	3/18	Spring Break	
	3/20	Spring Break	
11	3/25	Stone project	
	3/27	Stone project	Stone project due 4/1
12	4/1	Stone project due	Brick research due 4/3
	4/3	Brick project	
13	4/8	Brick project	
	4/10	Brick project	
14	4/15	Brick project	Brick project due 4/17
	4/17	Brick project due	Mini drop research due 4/22
15	4/22	Mini Drop	
	4/24	Mini Drop	
16	4/29	Mini Drop	
	5/1	Mini Drop	Mini drop due during final exam

Final Exam: Tuesday May 6th – 12:00-1:40

Grading Scale

- 900-1000 = A
- 800-900 = B
- 700-800 = C
- 600-700 = D
- 00-600 = F

Grading	Percentage	Points
Lining/scumble/spatter	10%	100
Wall with wainscoting	10%	100
Marble	10%	100
Stone	10%	100
Brick	10%	100
Mini-drop	20%	200
Production Assignment	20%	200
Research Morgue	10%	100
Total	100%	1000

Grading is based on completion of projects, class attendance record, lab service, and how well you demonstrate painting skills learned in class. It's not simply the result. It's also the specific process by which you attain the result and how well you handle the brush and respond to instruction. Each assignment grade is evaluated on three criteria: application of course materials, quality of work, and completion of work.

ADA

If you are a person with a disability and anticipate needing any type of accommodation in order to participate in this class, please inform me and make the appropriate arrangements with the Office of Disability Services (ODS). The Office of Disability Services is located in Room 125, Wintrode Student Center. To schedule an appointment, call (605) 688-4504 and request to speak with the Coordinator of Disability Services.

Freedom in Learning

Students are responsible for learning the content of any course of study in which they are enrolled. Under the Board of Regents and university policy, student academic performance shall be evaluated solely on an academic basis and students should be free to take reasoned exception to the data or views offered in any course of study. Students who believe that academic evaluation is unrelated to academic standards but is related instead to judgment of their personal opinion or conduct should first contact the instructor of the course. If the student remains unsatisfied, the student may contact the department head and/or dean of the college which offers the class to initiate a review of the evaluation.